

Node Js Real Time Web With Socket Io

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Node.js Web Development - David Herron 2016-06-27

Create real-time server-side applications with this practical, step-by-step guide About This Book Learn about server-side JavaScript with Node.js and Node modules through the most up-to-date book on Node.js web development Understand website development both with and without the Connect/Express web application framework Develop both HTTP server and client applications Who This Book Is For This book is for anybody looking for an alternative to the "P" languages (Perl, PHP, and Python), or anyone looking for a new paradigm of server-side application development. You should have at least a rudimentary understanding of JavaScript and web application development. What You Will Learn Install and use Node.js for both development and deployment Use the Express application framework Configure Bootstrap for mobile-first theming Use data storage engines such as MySQL, SQLITE3, and MongoDB Understand user authentication methods, including OAuth, with third-party services Deploy Node.js to live servers, including microservice development with Docker Perform unit testing with Mocha Perform functional testing of the web application with CasperJS In Detail Node.js is a server-side JavaScript platform using an event driven, non-blocking I/O model allowing users to build fast and scalable data-intensive applications running in real time. Node.js Web Development shows JavaScript is not just for browser-side applications. It can be used for

server-side web application development, real-time applications, microservices, and much more. This book gives you an excellent starting point, bringing you straight to the heart of developing web applications with Node.js. You will progress from a rudimentary knowledge of JavaScript and server-side development to being able to create and maintain your own Node.js application. With this book you'll learn how to use the HTTP Server and Client objects, data storage with both SQL and MongoDB databases, real-time applications with Socket.IO, mobile-first theming with Bootstrap, microservice deployment with Docker, authenticating against third-party services using OAuth, and much more. Style and Approach This book is a practical guide for anyone looking to develop striking and robust web applications using Node.js.

Sams Teach Yourself Node.js in 24 Hours - George Ornbo 2012-09-05

In just 24 sessions of one hour or less, Sams Teach Yourself Node.js in 24 Hours will help you master the Node.js platform and use it to build server-side applications with extraordinary speed and scalability. Using this text's straightforward, step-by-step approach, you'll move from basic installation, configuration, and programming all the way through real-time messaging between browser and server, testing and deployment. Every lesson and case-study application builds on what you've already learned, giving you a rock-solid foundation for real-world success! Step-by-step instructions carefully walk you through the most common

Node.js development tasks. Quizzes and Exercises at the end of each chapter help you test your knowledge. By the Way notes present valuable additional information related to the discussion. Did You Know? tips offer advice or show you easier ways to perform tasks. Watch Out! cautions alert you to possible problems and give you advice on how to avoid them. Learn how to... · Create end-to-end applications entirely in JavaScript · Master essential Node.js concepts like callbacks and quickly create your first program · Create basic sites with the HTTP module and Express web framework · Manage data persistence with Node.js and MongoDB · Debug and test Node.js applications · Deploy Node.js applications to thirdparty services, such as Heroku and Nodester · Build powerful real-time solutions, from chat servers to Twitter clients · Create JSON APIs using JavaScript on the server · Use core components of the Node.js API, including processes, child processes, events, buffers, and streams · Create and publish a Node.js module

MEAN Web Development - Amos Q. Haviv 2016-11-30

Develop your real-time MEAN application efficiently using a combination of MongoDB, Express, Angular, and Node About This Book Construct a fully-functional MEAN application by using its components along with the best third-party modules Harness the power of the JavaScript ecosystem to effectively run, build, and test your MEAN application Gain a deep, practical understanding of real-time web application development through real-world examples Who This Book Is For If you are a JavaScript developer who is interested in building modern web applications using MongoDB, Express, Angular 2, and Node 5.0, then this book is for you. You only need knowledge of JavaScript development. What You Will Learn Use MongoDB to store and retrieve your application's data Connect your Express application to MongoDB and use the Mongoose module Manage your users' authentication and offer them diverse login options using Passport Structure and use an Angular 2 application in your MEAN project Use Socket.io to create real-time communication between your client and server Test your application's Express and Angular 2 entities In Detail The MEAN stack is a collection of the most popular modern tools for web development that helps you

build fast, robust, and maintainable web applications. Starting with the MEAN core frameworks, this pragmatic guide will explain the key concepts of each framework, how to set them up properly, and how to use popular modules to connect it all together. By following the real-world examples shown in this tutorial, you will scaffold your MEAN application architecture, add an authentication layer, and develop an MVC structure to support your project development. You will learn the best practices of maintaining clear and simple code and will see how to avoid common pitfalls. Finally, you will walk through the different tools and frameworks that will help expedite your daily development cycles. Watch how your application development grows by learning from the only guide that is solely orientated towards building a full, end-to-end, real-time application using the MEAN stack! Style and approach This comprehensive guide covers every part of the MEAN stack, and focuses on the gestalt power of the apps they can create through practical, real-world examples

Socket.IO Cookbook - Tyson Cadenhead 2015-10-15

Over 40 recipes to help you create real-time JavaScript applications using the robust Socket.IO framework About This Book Create secure WebSocket connections and real-time mobile applications using Socket.IO Devise efficient messaging systems between the server side and the client side A step-by-step implementation guide to help you create elements of Socket.IO application Who This Book Is For If you have some knowledge of JavaScript and Node.js and want to create awe-inspiring application experiences using real time communication, then this book is for you. Developers with knowledge of other scripting languages should also be able to easily follow along. What You Will Learn Build rich and interactive real-time dashboards using Socket.IO to pipe in data as it becomes available Design chat and multiple-person interfaces that leverage Socket.IO for communication Segment conversations to rooms and namespaces so that every socket doesn't have to receive every message Secure your data by implementing various authentication techniques, locking down the HTTP referrer and using secure WebSockets Load balance across multiple server-side nodes and

keep your WebSockets in sync using Redis, RabbitMQ or Memcached Stream binary data such as audio and video in real-time over a Socket.IO connection Create real-time experiences outside of the browser by integrating Socket.IO with hybrid mobile applications In Detail Socket.IO is a JavaScript library that provides you with the ability to implement real-time analytics, binary streaming, instant messaging, and document collaboration. It has two parts: a client-side library that runs in the browser, and a server-side library for node.js. Socket.IO is event-driven and primarily uses the WebSocket protocol that allows us to emit data bi-directionally from the server and the client. Socket.IO This book is a complete resource, covering topics from webSocket security to scaling the server-side of a Socket.IO application and everything in between. This book will provide real-world examples of how secure bi-directional, full-duplex connections that can be created using Socket.IO for different environments. It will also explain how the connection vulnerabilities can be resolved for large numbers of users and huge amounts of data/messages. By the end of the book, you will be a competent Socket.IO developer. With the help of the examples and real-world solutions, you will learn to create fast, scalable, and dynamic real-time apps by creating efficient messaging systems between the server side and the client side using Socket.IO. Style and approach This book is written in a cookbook-style format and provides practical, immediately usable task-based recipes that show you how to create the elements of a Socket.IO application.

Single Page Web Applications - Michael Mikowski 2013-09-19

Summary In *Single Page Web Applications* you'll learn to build modern browser-based apps that take advantage of stronger client platforms and more predictable bandwidth. You'll learn the SPA design approach, and then start exploring new techniques like structured JavaScript and responsive design. And you'll learn how to capitalize on trends like server-side JavaScript and NoSQL data stores, as well as new frameworks that make JavaScript more manageable and testable as a first-class language. About this Book If your website is a jumpy collection of linked pages, you are behind. Single page web applications are your

next step: pushing UI rendering and business logic to the browser and communicating with the server only to synchronize data, they provide a smooth user experience, much like a native application. But, SPAs can be hard to develop, manage, and test. *Single Page Web Applications* shows how your team can easily design, test, maintain, and extend sophisticated SPAs using JavaScript end-to-end, without getting locked into a framework. Along the way, you'll develop advanced HTML5, CSS3, and JavaScript skills, and use JavaScript as the language of the web server and the database. This book assumes basic knowledge of web development. No experience with SPAs is required. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside Design, build, and test a full-stack SPA Best-in-class tools like jQuery, TaffyDB, Node.js, and MongoDB Real-time web with web sockets and Socket.IO Touch controls for tablets and smartphones Common SPA design mistakes About the Authors The authors are architects and engineering managers. Michael Mikowski has worked on many commercial SPAs and a platform that processes over 100 billion requests per year. Josh Powell has built some of the most heavily trafficked sites on the web. Table of Contents PART 1: INTRODUCING SPAS Our first single page application Reintroducing JavaScript PART 2: SPA CLIENT Develop the Shell Add feature modules Build the Model Finish the Model and Data modules PART 3: THE SPA SERVER The web server The server database Ready our SPA for production

Real-Time Communication with WebRTC - Salvatore Loreto 2014-04-16

Deliver rich audio and video real-time communication and peer-to-peer data exchange right in the browser, without the need for proprietary plug-ins. This concise hands-on guide shows you how to use the emerging Web Real-Time Communication (WebRTC) technology to build a browser-to-browser application, piece by piece. The authors' learn-by-example approach is perfect for web programmers looking to understand real-time communication, and telecommunications architects unfamiliar with HTML5 and JavaScript-based client-server web programming. You'll use a ten-step recipe to create a complete WebRTC system, with

exercises that you can apply to your own projects. Tour the WebRTC development cycle and trapezoid architectural model Understand how and why VoIP is shifting from standalone functionality to a browser component Use mechanisms that let client-side web apps interact with browsers through the WebRTC API Transfer streaming data between browser peers with the RTCPeerConnection API Create a signaling channel between peers for setting up a WebRTC session Put everything together to create a basic WebRTC system from scratch Learn about conferencing, authorization, and other advanced WebRTC features

Decoupled Django - Valentino Gagliardi 2021-07-03

Apply decoupling patterns, properly test a decoupled project, and integrate a Django API with React, and Vue.js. This book covers decoupled architectures in Django, with Django REST framework and GraphQL. With practical and simple examples, you'll see firsthand how, why, and when to decouple a Django project. Starting with an introduction to decoupled architectures versus monoliths, with a strong focus on the modern JavaScript scene, you'll implement REST and GraphQL APIs with Django, add authentication to a decoupled project, and test the backend. You'll then review functional testing for JavaScript frontends with Cypress. You will also learn how to integrate GraphQL in a Django project, with a focus on the benefits and drawbacks of this new query language. By the end of this book, you will be able to discern and apply all the different decoupling strategies to any Django project, regardless of its size. What You'll Learn Choose the right approach for decoupling a Django project Build REST APIs with Django and a Django REST framework Integrate Vue.js and GraphQL in a Django project Consume a Django REST API with Next.js Test decoupled Django projects Who This Book Is For Software developers with basic Django skills keen to learn decoupled architectures with Django. JavaScript developers interested in learning full-stack development and decoupled architectures with Django.

Advanced Node.js Development - Andrew Mead 2018-03-30

Takes you through creating your own API, building a full real-time web app, securing your Node systems, and practical applications of the latest

Async and Await technologies. It maps out everything in a comprehensive, easy-to-follow package designed to get you up and running quickly. Key Features Entirely project-based and practical Explains the "why" of Node.js features, not just the "how", providing with a deep understanding and enabling you to easily apply concepts in your own applications Covers the full range of technologies around Node.js - npm, MongoDB, version control with Git, and many more Book Description Advanced Node.js Development is a practical, project-based book that provides you with all you need to progress as a Node.js developer. Node is a ubiquitous technology on the modern web, and an essential part of any web developer's toolkit. If you're looking to create real-world Node applications, or you want to switch careers or launch a side-project to generate some extra income, then you're in the right place. This book was written around a single goal: turning you into a professional Node developer capable of developing, testing, and deploying real-world production applications. There's no better time to dive in. According to the 2018 Stack Overflow Survey, Node is in the top ten for back-end popularity and back-end salary. This book is built from the ground up around the latest version of Node.js (version 9.x.x). You'll be learning all the cutting-edge features available only in the latest software versions. This book delivers advanced skills that you need to become a professional Node developer. Along this journey you'll create your own API, you'll build a full real-time web app and create projects that apply the latest Async and Await technologies. Andrew Mead maps everything out for you in this book so that you can learn how to build powerful Node.js projects in a comprehensive, easy-to-follow package designed to get you up and running quickly. What you will learn Develop, test, and deploy real-world Node.js applications Master Node.js by building practical, working examples Use awesome third-party Node modules such as MongoDB, Mongoose, Socket.io, and Express Create real-time web applications Explore async and await in ES7 Who this book is for This book is for anyone looking to launch their own Node applications, switch careers, or freelance as a Node developer. You should have a basic understanding of JavaScript in order to follow this

book. This book follows directly on from Learning Node.js Development, but more advanced readers can benefit from this book without having read the first part.

Learning AWS IoT - Agus Kurniawan 2018-01-29

Learn to use AWS IoT services to build your connected applications with the help of this comprehensive guide. Key Features Gets you started with AWS IoT and its functionalities Learn different modules of AWS IoT with practical use cases. Learn to secure your IoT communication Book Description The Internet of Things market increased a lot in the past few years and IoT development and its adoption have showed an upward trend. Analysis and predictions say that Enterprise IoT platforms are the future of IoT. AWS IoT is currently leading the market with its wide range of device support SDKs and versatile management console. This book initially introduces you to the IoT platforms, and how it makes our IoT development easy. It then covers the complete AWS IoT Suite and how it can be used to develop secure communication between internet-connected things such as sensors, actuators, embedded devices, smart applications, and so on. The book also covers the various modules of AWS: AWS Greengrass, AWS device SDKs, AWS IoT Platform, AWS Button, AWS Management consoles, AWS-related CLI, and API references, all with practical use cases. Near the end, the book supplies security-related best practices to make bi-directional communication more secure. When you've finished this book, you'll be up-and-running with the AWS IoT Suite, and building IoT projects. What you will learn Implement AWS IoT on IoT projects Learn the technical capabilities of AWS IoT and IoT devices Create IoT-based AWS IoT projects Choose IoT devices and AWS IoT platforms to use based on the kind of project you need to build Deploy AWS Greengrass and AWS Lambda Develop program for AWS IoT Button Visualize IoT AWS data Build predictive analytics using AWS IoT and AWS Machine Learning Who this book is for This book is for anyone who wants to get started with the AWS IoT Suite and implement it with practical use cases. This book acts as an extensive guide, on completion of which you will be in a position to start building IoT projects using AWS IoT platform and using cloud services for your

projects.

Building Node Applications with MongoDB and Backbone - Mike Wilson 2012-12-11

Build an application from backend to browser with Node.js, and kick open the doors to real-time event programming. With this hands-on book, you'll learn how to create a social network application similar to LinkedIn and Facebook, but with a real-time twist. And you'll build it with just one programming language: JavaScript. If you're an experienced web developer unfamiliar with JavaScript, the book's first section introduces you to the project's core technologies: Node.js, Backbone.js, and the MongoDB data store. You'll then launch into the project—a highly responsive, highly scalable application—guided by clear explanations and lots of code examples. Learn about key modules in Node.js for building real-time apps Use the Backbone.js framework to write clean browser code, and maintain better data integration with MongoDB Structure project files as a foundation for code that will arrive later Create user accounts and learn how to secure the data Use Backbone.js templates to build the application's UIs, and integrate access control with Node.js Develop a contact list to help users link to and track other accounts Use Socket.io to create real-time chat functionality Extend your UIs to give users up-to-the-minute information

Learning Node - Shelley Powers 2012-10-03

Provides information on writing scalable network applications using the JavaScript-based platform.

Node.js for .NET Developers - David Gaynes 2015-03-13

Build scalable, high-traffic websites and web applications with Node.js For many .NET programmers, Node.js represents a new way to build high-traffic websites and applications. Now there's a practical, concise introduction to Node.js specifically for Microsoft developers. David Gaynes guides you through the entire Node.js development process. Using Microsoft Visual Studio examples, he addresses everything from setting up servers and authorization through delivering rich CSS pages packed with graphics and data-driven content. Gaynes clearly explains Node.js's async model, coding approach, request/response paradigm, site

structure, data management, security, and more. This quick guide will help you apply your hard-won .NET skills to Node.js. Expert guidance showing you how to: Choose, organize, and configure the tools you need to build Node.js solutions in Visual Studio Apply JavaScript coding practices that help you avoid problems in Node.js Work with callback functions and the Node.js asynchronous programming model Set up a Node.js project and use what you know about MVVM and MVC patterns Control the entire Node.js request/response life cycle Establish site structure, routes, and access to static resources Manage data through caching, forms, IO techniques, and file uploads Integrate data from Microsoft SQL Server and other databases Use Passport to integrate simple, flexible authentication

Web Development with MongoDB and Node - Bruno Joseph D'mello
2017-09-29

Use the two popular web development stacks, Node.js and MongoDB, to build full-featured web applications About This Book Learn the new ECMAScript along with Node 8 and MongoDB to make your application more effective. Get the up-to-date information required to launch your first application prototype using the latest versions of Node.js and MongoDB. A practical guide with clear instructions to designing and developing a complete web application from start to finish using trending frameworks such as angular4 and hapi Who This Book Is For The book is designed for JavaScript developers of any skill level who want to get up-and-running using Node.js and MongoDB to build full-featured web applications. A basic understanding of JavaScript and HTML is the only prerequisite for this book. What You Will Learn Work with Node.js building blocks Write and configure a web server using Node.js powered by the Express.js framework Build dynamic HTML pages using the Handlebars template engine Persist application data using MongoDB and Mongoose ODM Test your code using automated testing tools such as the Mocha framework Automate test cases using Gulp Reduce your web development time by integrating third-party tools for web interaction. Deploy a development environment to the cloud using services such as Heroku, Amazon Web Services, and Microsoft Azure Explore single-page

application frameworks to take your web applications to the next level In Detail Node.js builds fast, scalable network applications while MongoDB is the perfect fit as a high-performance, open source NoSQL database solution. The combination of these two technologies offers high performance and scalability and helps in building fast, scalable network applications. Together they provide the power for manage any form of data as well as speed of delivery. This book will help you to get these two technologies working together to build web applications quickly and easily, with effortless deployment to the cloud. You will also learn about angular 4, which consumes pure JSON APOIs from a hapi server. The book begins by setting up your development environment, running you through the steps necessary to get the main application server up-and-running. Then you will see how to use Node.js to connect to a MongoDB database and perform data manipulations. From here on, the book will take you through integration with third-party tools to interact with web apps. You will see how to use controllers and view models to generate reusable code that will reduce development time. Toward the end, the book supplies tests to properly execute your code and take your skills to the next level with the most popular frameworks for developing web applications. By the end of the book, you will have a running web application developed with MongoDB, Node.js, and some of the most powerful and popular frameworks. Style and approach A practical guide with clear instructions to designing and developing a complete web application from start to finish

The Node Beginner Book - Manuel Kiessling 2012

Ryan Dahl, creator of Node.js: "This is an amazing introduction to Node.js". The aim of The Node Beginner Book is to get you started with developing applications for Node.js, teaching you everything you need to know about advanced JavaScript along the way.

[Web Development with MongoDB and NodeJS](#) - Mithun Satheesh
2015-10-30

Build an interactive and full-featured web application from scratch using Node.js and MongoDB About This Book Configure your development environment to use Node.js and MongoDB Use Node.js to connect to a

MongoDB database and perform data manipulations A practical guide with clear instructions to design and develop a complete web application from start to finish Who This Book Is For This book is designed for JavaScript developers of any skill level that want to get up and running using Node.js and MongoDB to build full-featured web applications. A basic understanding of JavaScript and HTML is the only requirement for this book. What You Will Learn Configure your development environment to use Node.js and MongoDB Write and configure a web server using Node.js powered by the Express.js framework Build dynamic HTML pages using the Handlebars template engine Persist application data using MongoDB and Mongoose ODM Test your code using automated testing tools such as the Mocha framework Deploy the development environment to the cloud using services such as Heroku, Amazon Web Services, and Microsoft Azure Explore Single-Page application frameworks to take your web applications to the next level In Detail Node.js and MongoDB are quickly becoming one of the most popular tech stacks for the web. Powered by Google's V8 engine, Node.js caters to easily building fast, scalable network applications while MongoDB is the perfect fit as a scalable, high-performance, open source NoSQL database solution. Using these two technologies together, web applications can be built quickly and easily and deployed to the cloud with very little difficulty. The book will begin by introducing you to the groundwork needed to set up the development environment. Here, you will quickly run through the steps necessary to get the main application server up and running. Then you will see how to use Node.js to connect to a MongoDB database and perform data manipulations. From here on, the book will take you through integration with third-party tools for interaction with web apps. It then moves on to show you how to use controllers and view models to generate reusable code that will reduce development time. Toward the end of the book, we will cover tests to properly execute the code and some popular frameworks for developing web applications. By the end of the book, you will have a running web application developed with MongoDB and Node.js along with its popular frameworks. Style and approach An easy guide to Node.js and MongoDB,

which will quickly introduce you to the relevant concepts by taking you through the different steps involved in building a full-fledged web application.

MERN Quick Start Guide - Eddy Wilson 2018-05-31

The MERN stack is a collection of great tools – MongoDB, ExpressJS, React, and Node – that provide a strong base for a developer to build easily maintainable web applications. With each of them a JavaScript or JavaScript-based technology, the shared programming language means it takes less time to develop web applications.

Node.js in Action - Tim Oxley 2017-08-16

Summary Node.js in Action, Second Edition is a thoroughly revised book based on the best-selling first edition. It starts at square one and guides you through all the features, techniques, and concepts you'll need to build production-quality Node applications. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology You already know JavaScript. The trick to mastering Node.js is learning how to build applications that fully exploit its powerful asynchronous event handling and non-blocking I/O features. The Node server radically simplifies event-driven real-time apps like chat, games, and live data analytics, and with its incredibly rich ecosystem of modules, tools, and libraries, it's hard to beat! About the Book Based on the bestselling first edition, Node.js in Action, Second Edition is a completely new book. Packed with practical examples, it teaches you how to create high-performance web servers using JavaScript and Node. You'll master key design concepts such as asynchronous programming, state management, and event-driven programming. And you'll learn to put together MVC servers using Express and Connect, design web APIs, and set up the perfect production environment to build, lint, and test. What's Inside Mastering non-blocking I/O The Node event loop Testing and deploying Web application templating About the Reader Written for web developers with intermediate JavaScript skills. About the Authors The Second Edition author team includes Node masters Alex Young, Bradley Meck, Mike Cantelon, and Tim Oxley, along with original authors Marc Harter, T.J.

Holowaychuk, and Nathan Rajlich. Table of contents PART 1 - WELCOME TO NODE Welcome to Node.js Node programming fundamentals What is a Node web application? PART 2 - WEB DEVELOPMENT WITH NODE Front-end build systems Server-side frameworks Connect and Express in depth Web application templating Storing application data Testing Node applications Deploying Node applications and maintaining uptime PART 3 - BEYOND WEB DEVELOPMENT Writing command-line applications Conquering the desktop with Electron

Get Programming with Node.js - Jonathan Wexler 2019-02-11

Summary Get Programming with Node.js teaches you to build web servers using JavaScript and Node. In this engaging tutorial, you'll work through eight complete projects, from writing the code for your first web server to adding live chat to a web app. Your hands will stay on the keyboard as you explore the most important aspects of the Node development process, including security, database management, authenticating user accounts, and deploying to production. You'll especially appreciate the easy-to-follow discussions, illuminating diagrams, and carefully explained code! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Node.js delivers the speed and reliability you need for ecommerce, social media, and gaming applications. It comes with thousands of prebuilt packages to help you get started immediately. If you want to use JavaScript on the server, Node.js is your choice. What's inside New features from ES2015 and later Writing asynchronous code Creating data models Debugging JavaScript modules About the Reader Written for front-end web developers with intermediate JavaScript skills. Table of Contents GETTING SET UP Lesson 0 - Setting up Node.js and the JavaScript engine Lesson 1 - Configuring your environment Lesson 2 - Running a Node.js application UNIT 1 - GETTING STARTED WITH NODE.JS Lesson 3 - Creating a Node.js module Lesson 4 - Building a simple web server in Node.js Lesson 5 - Handling incoming data Lesson 6 - Writing better routes and serving external files Lesson 7 - Capstone: Creating your first web application UNIT 2 - EASIER WEB DEVELOPMENT WITH

EXPRESS.JS Lesson 8 - Setting up an app with Express.js Lesson 9 - Routing in Express.js Lesson 10 - Connecting views with templates Lesson 11 - Configurations and error handling Lesson 12 - Capstone: Enhancing the Confetti Cuisine site with Express.js UNIT 3 - CONNECTING TO A DATABASE Lesson 13 - Setting up a MongoDB database Lesson 14 - Building models with Mongoose Lesson 15 - Connecting controllers and models Using promises with Mongoose Lesson 16 - Capstone: Saving user subscriptions UNIT 4 - BUILDING A USER MODEL Lesson 17 - Improving your data models Lesson 18 - Building the user model Lesson 19 - Creating and reading your models Lesson 20 - Updating and deleting your models Lesson 21 - Capstone: Adding CRUD models to Confetti Cuisine Creating controllers UNIT 5 - AUTHENTICATING USER ACCOUNTS Lesson 22 - Adding sessions and flash messages Lesson 23 - Building a user login and hashing passwords Lesson 24 - Adding user authentication Lesson 25 - Capstone: Adding user authentication to Confetti Cuisine UNIT 6 - BUILDING AN API Lesson 26 - Adding an API to your application Lesson 27 - Accessing your API from your application Lesson 28 - Adding API security Lesson 29 - Capstone: Implementing an API UNIT 7 - ADDING CHAT FUNCTIONALITY Lesson 30 - Working with Socket.io Lesson 31 - Saving chat messages Lesson 32 - Adding a chat notification indicator UNIT 8 - DEPLOYING AND MANAGING CODE IN PRODUCTION Lesson 33 - Capstone: Adding a chat feature to Confetti Cuisine Lesson 34 - Deploying your application Lesson 35 - Managing in production Lesson 36 - Testing your application Lesson 37 - Capstone: Deploying Confetti Cuisine

Mastering Node.js - Sandro Pasquali 2013-11-25

This book contains an extensive set of practical examples and an easy-to-follow approach to creating 3D objects. This book is great for anyone who already knows JavaScript and who wants to start creating 3D graphics that run in any browser. You don't need to know anything about advanced math or WebGL; all that is needed is a general knowledge of JavaScript and HTML. The required materials and examples can be freely downloaded and all tools used in this book are open source.

Node.js 8 the Right Way - Jim Wilson 2018-01-04

Node.js is the platform of choice for creating modern web services. This fast-paced book gets you up to speed on server-side programming with Node.js 8, as you develop real programs that are small, fast, low-profile, and useful. Take JavaScript beyond the browser, explore dynamic language features, and embrace evented programming. Harness the power of the event loop and non-blocking I/O to create highly parallel microservices and applications. This expanded and updated second edition showcases the latest ECMAScript features, current best practices, and modern development techniques. JavaScript is the backbone of the modern web, powering nearly every web app's user interface. Node.js is JavaScript for the server. This greatly expanded second edition introduces new language features while dramatically increasing coverage of core topics. Each hands-on chapter offers progressively more challenging topics and techniques, broadening your skill set and enabling you to think in Node.js. Write asynchronous, non-blocking code using Node.js's style and patterns. Cluster and load balance services with Node.js core features and third-party tools. Harness the power of databases such as Elasticsearch and Redis. Work with many protocols, create RESTful web services, TCP socket clients and servers, and more. Test your code's functionality with Mocha, and manage its life cycle with npm. Discover how Node.js pairs a server-side event loop with a JavaScript runtime to produce screaming fast, non-blocking concurrency. Through a series of practical programming domains, use the latest available ECMAScript features and harness key Node.js classes and popular modules. Create rich command-line tools and a web-based UI using modern web development techniques. Join the smart and diverse community that's rapidly advancing the state of the art in JavaScript development. What You Need: Node.js 8.x Operating system with bash-like shell OMQ (pronounced "Zero-M-Q") library, version 3.2 or higher Elasticsearch version 5.0 or higher jq version 1.5 or higher Redis version 3.2 or higher

Socket. IO Real-Time Web Application Development - Rohit Rai
2013-01-01

Socket.io Real-time Web Application Development.

Pro MEAN Stack Development - Elad Elrom 2016-12-01

Write free, open-source, cross-platform, dynamic JavaScript applications that can run anywhere using the MEAN stack - MongoDB, ExpressJS, AngularJS, and Node.js. With this book Mac developers will get the tools needed to set up, write code once, and be able to deploy code on any device. You will be able to cut development time by using one stack to serve all your development needs. Pro MEAN Stack Development enables you to quickly learn everything needed to work effectively with MEAN, from setting up your toolstack to rolling out your free servers, and deploying on any device. You will also learn to build scripts with Grunt and Gulp, Webpack, and Vagrant and how to deploy to the web and mobile using Phonegap. Harness JavaScript to create dynamic and easily-maintainable applications fast and 100% free. Master the MEAN stack with this book today. What You Will Learn Utilize JavaScript for the entire development cycle from front end to back end, database and deployment. Learn to write responsive code that can be deployed on any device. Become a well-rounded developer and be able to understand the entire development cycle. Learn to utilize free open source and cloud services to deploy production-grade code. Who This Book Is For Front or back end Mac developers familiar with JavaScript and interested in utilizing the MEAN stack to deploy successful apps on all devices.

Socket.io Real-time Web Application Development - Rohit Rai 2013

Written in an engaging, easy-to-follow style, "Socket.io Real-time Web Application Development" is a practical guide for developing real-time web applications with Node.js and socket.io. This book is aimed at developers who want to start developing highly interactive and real-time web applications like chat systems or online multiplayer games, or want to introduce real-time updates or server push mechanisms in their existing applications. Knowledge of developing in JavaScript and web applications in general is expected. Though there is a chapter on introducing Node.js, prior knowledge of Node.js will be a plus.

Jump Start Node.js - Don Nguyen 2012-11-03

Node.js is changing the way web apps are built. As Node.js apps are

written in JavaScript, you can quickly and simply use your front-end skills to develop staggeringly fast, scalable real-time web applications. Read this book and, in a weekend, you'll learn how to: Develop a complete working Node.js application - from start-to-finish Deploy your new application to a production server Scale your projects quickly and cheaply PLUS discover how to use Twitter Bootstrap, MongoDB and Back-bone.js to create fancy web apps, extend their storage, and dynamically update them.

WebSocket - Andrew Lombardi 2015-09-09

Until recently, creating desktop-like applications in the browser meant using inefficient Ajax or Comet technologies to communicate with the server. With this practical guide, you'll learn how to use WebSocket, a protocol that enables the client and server to communicate with each other on a single connection simultaneously. No more asynchronous communication or long polling! For developers with a good grasp of JavaScript (and perhaps Node.js), author Andrew Lombardi provides useful hands-on examples throughout the book to help you get up to speed with the WebSocket API. You'll also learn how to use WebSocket with Transport Layer Security (TLS). Learn how to use WebSocket API events, messages, attributes, and methods within your client application Build bi-directional chat applications on the client and server with WebSocket as the communication layer Create a subprotocol over WebSocket for STOMP 1.0, the Simple Text Oriented Messaging Protocol Use options for older browsers that don't natively support WebSocket Protect your WebSocket application against various attack vectors with TLS and other tools Debug applications by learning aspects of the WebSocket lifecycle

Pro Node.js for Developers - Colin J. Ihrig 2014-01-18

Since its creation in 2009, Node.js has grown into a powerful and increasingly popular asynchronous-development framework for creating highly-scalable network applications using JavaScript. Respected companies such as Dow Jones and LinkedIn are among the many organizations to have seen Node's potential and adopted it into their businesses. Pro Node.js for Developers provides a comprehensive guide

to this exciting new technology. We introduce you to Node - what it is, why it matters and how to set it up - before diving deeply into the key concepts and APIs that underpin its operation. Building upon your existing JavaScript skills you'll be shown how to use Node.js to build both Web- and Network-based applications, to deal with data sources, capture events and deal with child processes to create robust applications that will work well in a wide range of circumstances. Once you've mastered these skills we'll go further, teaching you more advanced software engineering skills that will give your code a professional edge. You'll learn how to create easily reusable modules that will save you time through code reuse, to log and debug your applications quickly and effectively and to write code that will scale easily and reliably as the demand for your application grows.

Node.js Web Development - David Herron 2020-07-31

Build scalable web applications using Node.js, Express.js, and the latest ECMAScript techniques, along with deploying applications with AWS and Docker with this updated fifth edition Key Features • Learn backend web programming with the JavaScript stack • Explore best practices, right from configuring and building web servers to deploying them on a production cloud hosting system: AWS using Docker and Terraform • Work through the different stages of developing robust and scalable apps using Node.js 14 Book Description Node.js is the leading choice of server-side web development platform, enabling developers to use the same tools and paradigms for both server-side and client-side software. This updated fifth edition of Node.js Web Development focuses on the new features of Node.js 14, Express 4.x, and ECMAScript, taking you through modern concepts, techniques, and best practices for using Node.js. The book starts by helping you get to grips with the concepts of building server-side web apps with Node.js. You'll learn how to develop a complete Node.js web app, with a backend database tier to help you explore several databases. You'll deploy the app to real web servers, including a cloud hosting platform built on AWS EC2 using Terraform and Docker Swarm, while integrating other tools such as Redis and NGINX. As you advance, you'll learn about unit and functional testing,

along with deploying test infrastructure using Docker. Finally, you'll discover how to harden Node.js app security, use Let's Encrypt to provision the HTTPS service, and implement several forms of app security with the help of expert practices. With each chapter, the book will help you put your knowledge into practice throughout the entire life cycle of developing a web app. By the end of this Node.js book, you'll have gained practical Node.js web development knowledge and be able to build and deploy your own apps on a public web hosting solution.

What you will learn • Install and use Node.js 14 and Express 4.17 for both web development and deployment • Implement RESTful web services using the Restify framework • Develop, test, and deploy microservices using Docker, Docker Swarm, and Node.js, on AWS EC2 using Terraform • Get up to speed with using data storage engines such as MySQL, SQLite3, and MongoDB • Test your web applications using unit testing with Mocha, and headless browser testing with Puppeteer • Implement HTTPS using Let's Encrypt and enhance application security with Helmet Who this book is for If you're looking for an alternative to the 'P' languages (Perl, PHP, and Python), or if you want to get started with server-side web development with JavaScript programming, or if you want a deep dive into deploying services to cloud hosting, this Node.js book is for you. A rudimentary understanding of JavaScript and web application development is a must before you get started with this book. Table of Contents • About Node.js • Setting Up Node.js • Exploring Node.js Modules • HTTP Servers and Clients • Your First Express Application • Implementing the Mobile-First Paradigm • Data Storage and Retrieval • Authenticating Users with a Microservice • Dynamic Client/Server Interaction with Socket.IO • Deploying Node.js Applications to Linux Servers • Deploying Node.js microservices with Docker • Deploying a Docker Swarm to AWS EC2 with Terraform • Unit Testing and Functional Testing • Security in Node.js Applications Socket.IO Cookbook - Tyson Cadenhead 2015-10-15

Over 40 recipes to help you create real-time JavaScript applications using the robust Socket.IO framework About This Book • Create secure WebSocket connections and real-time mobile applications using

Socket.IO • Devise efficient messaging systems between the server side and the client side • A step-by-step implementation guide to help you create elements of Socket.IO application Who This Book Is For If you have some knowledge of JavaScript and Node.js and want to create awe-inspiring application experiences using real time communication, then this book is for you. Developers with knowledge of other scripting languages should also be able to easily follow along. What You Will Learn • Build rich and interactive real-time dashboards using Socket.IO to pipe in data as it becomes available • Design chat and multiple-person interfaces that leverage Socket.IO for communication • Segment conversations to rooms and namespaces so that every socket doesn't have to receive every message • Secure your data by implementing various authentication techniques, locking down the HTTP referrer and using secure WebSockets • Load balance across multiple server-side nodes and keep your WebSockets in sync using Redis, RabbitMQ or Memcached • Stream binary data such as audio and video in real-time over a Socket.IO connection • Create real-time experiences outside of the browser by integrating Socket.IO with hybrid mobile applications In Detail Socket.IO is a JavaScript library that provides you with the ability to implement real-time analytics, binary streaming, instant messaging, and document collaboration. It has two parts: a client-side library that runs in the browser, and a server-side library for node.js. Socket.IO is event-driven and primarily uses the WebSocket protocol that allows us to emit data bi-directionally from the server and the client. Socket.IO This book is a complete resource, covering topics from WebSocket security to scaling the server-side of a Socket.IO application and everything in between. This book will provide real-world examples of how secure bi-directional, full-duplex connections that can be created using Socket.IO for different environments. It will also explain how the connection vulnerabilities can be resolved for large numbers of users and huge amounts of data/messages. By the end of the book, you will be a competent Socket.IO developer. With the help of the examples and real-world solutions, you will learn to create fast, scalable, and dynamic real-time apps by creating efficient messaging systems between the server

side and the client side using Socket.IO. Style and approach This book is written in a cookbook-style format and provides practical, immediately usable task-based recipes that show you how to create the elements of a Socket.IO application.

Practical Node.js - Azat Mardan 2018-08-17

Learn how to build a wide range of scalable real-world web applications using a professional development toolkit. If you already know the basics of Node.js, now is the time to discover how to bring it to production level by leveraging its vast ecosystem of packages. With this book, you'll work with a varied collection of standards and frameworks and see how all those pieces fit together. Practical Node.js takes you from installing all the necessary modules to writing full-stack web applications. You'll harness the power of the Express.js and Hapi frameworks, the MongoDB database with Mongoose and MongoLab. You'll also work with Pug and Handlebars template engines, Stylus and LESS CSS languages, OAuth and Everyauth libraries, and the Socket.IO and Derby libraries, and everything in between. This exciting second edition is fully updated for ES6/ES2015 and also covers how to deploy to Heroku and AWS, daemonize apps, and write REST APIs. You'll build full-stack real-world Node.js apps from scratch, and also discover how to write your own Node.js modules and publish them on NPM. You already know what Node.js is; now learn what you can do with it and how far you can take it! What You'll Learn Manipulate data from the mongo console Use the Mongoose and Mongoose MongoDB libraries Build REST API servers with Express and Hapi Deploy apps to Heroku and AWS Test services with Mocha, Expect and TravisCI Utilize sessions for authentication Implement a third-party OAuth strategy with Everyauth Apply Redis, domains, WebSockets, and clusters Write your own Node.js module, and publish it on NPM Who This Book Is For Web developers who have some familiarity with the basics of Node.js and want to learn how to use it to build apps in a professional environment.

[The Node Craftsman Book](#) - Manuel Kiessling 2017-04-28

Become a Node.js craftsman. About This Book This book will help readers to dive deeper into software development with Node.js and

JavaScript Takes a craftsman approach to Node.js and object-orientation and test-driven development Crafts many of the small details of Node.js and through to fully-fledged web applications with REST Who This Book Is For This book is written to help you if you're working with Node.js already, but you want to move your craft to the next level with Node.js, so some working knowledge of Node.js is of course already assumed, so that we can look at the work of crafting applications with Node. What You Will Learn How to connect to databases like MongoDB and MySQL from your Node.js application How to unit tests and end-to-end tests for your code When and how to leverage migrations for setting up a continuous deployment workflow Detailed insight into how the Node Package Manager, NPM works How object-orientation actually works in JavaScript Ways to keep your code fast and efficient using asynchronous and non-blocking operations How to use and create event emitters How to use REST frameworks to write full-fledged web applications How to integrate Node.js with Angular In Detail The Node Craftsman Book helps JavaScript programmers with basic Node.js knowledge to now thoroughly master Node.js and JavaScript. This book dives you deeper into the craft of software development with Node.js and JavaScript, including object-orientation, test-driven development, database handling, web frameworks, and much more. The Node Craftsman Book shows you how to work with Node.js and how to think deeply about how you build your Node projects. You'll master how to build a complete Node.js application across six crafting milestones, and you'll learn many specific skills to achieve that mastery. These skills include how to work with the Node Package Manager in depth, how to connect your Node applications to databases, and how to write unit tests and end-to-end tests for your code. You'll experience the full Node.js development picture, and learn how to craft and control your Node.js applications - right through to fully-fledged web applications using REST, and integration with Angular applications. Style and approach This book builds on your early knowledge and experience of Node.js and takes a craftsman approach to understanding the whole picture more deeply and shaping your Node applications to perform the way a craftsman would want. So, we take a

thoughtful and broad thinking and coding approach to work with Node.js in this book.

Getting Started with RethinkDB - Gianluca Tiepolo 2016-03-17

Absorb the knowledge required to utilize, manage, and deploy RethinkDB using Node.js About This Book Make the most of this open source, scalable database—RethinkDB—to ease the construction of web applications Run powerful queries using ReQL, which is the most convenient language to manipulate JSON documents with Develop fully-fledged real-time web apps using Node.js and RethinkDB Who This Book Is For Getting Started with RethinkDB is ideal for developers who are new to RethinkDB and need a practical understanding to start working with it. No previous knowledge of database programming is required, although a basic knowledge of JavaScript or Node.js would be helpful. What You Will Learn Download and install the database on your system Configure RethinkDB's settings and start using the web interface Import data into RethinkDB Run queries using the ReQL language Create shards, replicas, and RethinkDB clusters Use an index to improve database performance Get to know all the RethinkDB deployment techniques In Detail RethinkDB is a high-performance document-oriented database with a unique set of features. This increasingly popular NoSQL database is used to develop real-time web applications and, together with Node.js, it can be used to easily deploy them to the cloud with very little difficulty. Getting Started with RethinkDB is designed to get you working with RethinkDB as quickly as possible. Starting with the installation and configuration process, you will learn how to start importing data into the database and run simple queries using the intuitive ReQL query language. After successfully running a few simple queries, you will be introduced to other topics such as clustering and sharding. You will get to know how to set up a cluster of RethinkDB nodes and spread database load across multiple machines. We will then move on to advanced queries and optimization techniques. You will discover how to work with RethinkDB from a Node.js environment and find out all about deployment techniques. Finally, we'll finish by working on a fully-fledged example that uses the Node.js framework and advanced features such as

Changefeeds to develop a real-time web application. Style and approach This is a step-by-step book that provides a practical approach to RethinkDB programming, and is explained in a conversational, easy-to-follow style.

Professional Node.js - Pedro Teixeira 2012-10-01

Learn to build fast and scalable software in JavaScript with Node.js Node.js is a powerful and popular new framework for writing scalable network programs using JavaScript. This no nonsense book begins with an overview of Node.js and then quickly dives into the code, core concepts, and APIs. In-depth coverage pares down the essentials to cover debugging, unit testing, and flow control so that you can start building and testing your own modules right away. Covers node and asynchronous programming main concepts Addresses the basics: modules, buffers, events, and timers Explores streams, file systems, networking, and automated unit testing Goes beyond the basics, and shares techniques and tools for debugging, unit testing, and flow control If you already know JavaScript and are curious about the power of Node.js, then this is the ideal book for you.

Building Scalable Apps with Redis and Node.js - Joshua Johanan 2014-09-25

If the phrase scalability sounds alien to you, then this is an ideal book for you. You will not need much Node.js experience as each framework is demonstrated in a way that requires no previous knowledge of the framework. You will be building scalable Node.js applications in no time! Knowledge of JavaScript is required.

[The Definitive Guide to HTML5 WebSocket](#) - Vanessa Wang 2013-03-21

The Definitive Guide to HTML5 WebSocket is the ultimate insider's WebSocket resource. This revolutionary new web technology enables you to harness the power of true real-time connectivity and build responsive, modern web applications. This book contains everything web developers and architects need to know about WebSocket. It discusses how WebSocket-based architectures provide a dramatic reduction in unnecessary network overhead and latency compared to older HTTP (Ajax) architectures, how to layer widely used protocols such as XMPP

and STOMP on top of WebSocket, and how to secure WebSocket connections and deploy WebSocket-based applications to the enterprise. Build real-time web applications with HTML5. This book: Introduces you to the WebSocket API and protocol Describes and provides real-world examples of protocol communication over WebSocket Explains WebSocket security and enterprise deployment

Node.js Web Development - David Herron 2018-05-30

Create real-time applications using Node.js 10, Docker, MySQL, MongoDB, and Socket.IO with this practical guide and go beyond the developer's laptop to cover live deployment, including HTTPS and hardened security. Key Features Learn server-side JavaScript coding through the most up-to-date book on Node.js Explore the latest JavaScript features, and EcmaScript modules Walk through different stages of developing robust applications using Node.js 10 Book Description Node.js is a server-side JavaScript platform using an event-driven, non-blocking I/O model allowing users to build fast and scalable data-intensive applications running in real time. This book gives you an excellent starting point, bringing you straight to the heart of developing web applications with Node.js. You will progress from a rudimentary knowledge of JavaScript and server-side development to being able to create, maintain, deploy and test your own Node.js application. You will understand the importance of transitioning to functions that return Promise objects, and the difference between fs, fs/promises and fs-extra. With this book you'll learn how to use the HTTP Server and Client objects, data storage with both SQL and MongoDB databases, real-time applications with Socket.IO, mobile-first theming with Bootstrap, microservice deployment with Docker, authenticating against third-party services using OAuth, and use some well known tools to beef up security of Express 4.16 applications. What you will learn Install and use Node.js 10 for both development and deployment Use the Express 4.16 application framework Work with REST service development using the Restify framework Use data storage engines such as MySQL, SQLITE3, and MongoDB Use User authentication methods with OAuth2 Perform Real-time communication with the front-end using Socket.IO Implement

Docker microservices in development, testing and deployment Perform unit testing with Mocha 5.x, and functional testing with Puppeteer 1.1.x Work with HTTPS using Let's Encrypt, and application security with Helmet Who this book is for This book is for anybody looking for an alternative to the "P" languages (Perl, PHP, and Python), or anyone looking for a new paradigm of server-side application development. You should have at least a rudimentary understanding of JavaScript and web application development.

Advanced Express Web Application Development - Andrew Keig 2013-11-25

A practical book, guiding the reader through the development of a single page application using a feature-driven approach. If you are an experienced JavaScript developer who wants to build highly scalable, real-world applications using Express, this book is ideal for you. This book is an advanced title and assumes that the reader has some experience with node, Javascript MVC web development frameworks, and has heard of Express before, or is familiar with it. You should also have a basic understanding of Redis and MongoDB. This book is not a tutorial on Node, but aims to explore some of the more advanced topics you will encounter when developing, deploying, and maintaining an Express web application.

Realtime Web Apps - Jason Lengstorf 2013-06-25

Realtime Web Apps: With HTML5 WebSocket, PHP, and jQuery is a guide for beginner- to intermediate-level web developers looking to take the next leap forward in website and app development: realtime. With Realtime Web Apps, you'll be able to quickly get up to speed on what HTML5 WebSocket does, how it is going to affect the future of the web as we know it, and—thanks to Pusher's simple API—start developing your first realtime app today. Using a practical approach rather than focusing on dry theory, Realtime Web Apps will guide you through building your first app using HTML5, CSS3, jQuery, and Pusher. After your initial introduction to the technologies used in the book, you'll immediately jump into the process of creating a realtime Q&A app that will work on desktop browsers as well as mobile phones (including iOS and Android).

In addition to learning realtime development strategies, you'll also learn progressive development strategies including responsive CSS3 layouts, AJAX development with jQuery, and more. The future of the web is realtime. Grab your hoverboard. Introduces you to the revolutionary capabilities of the HTML5 WebSocket API Gets you started with WebSocket immediately using the super-simple Pusher API Walks you through the development of a real-life realtime web app Gets you working with responsive layouts, jQuery, and AJAX development

Smashing Node.js - Guillermo Rauch 2012-08-14

Learn to make more efficient apps, with just one language! Smashing Node.js: JavaScript Everywhere equips you with the necessary tools to understand Node.js and its uses in developing efficient web apps. With more traditional web servers becoming obsolete, having knowledge on servers that achieve high scalability and optimal resource consumption using Node.js is the key to your app development success. Teaching you the essentials to making event-driven server-side apps, this book demonstrates how you can use less space and take less time for communication between web client and server. Contains numerous hands-on examples Explains implementation of real-time apps including Socket.IO and HTML5, and WebSockets Addresses practical Node.js advantages from specific design choices Demonstrates why knowledge and use of JavaScript is beneficial Includes an interactive online component with sample chapters Explains components of stand out apps including brevity and benchmarks Looking to enhance your abilities even further? Smashing Node.js: JavaScript Everywhere makes developing server-side apps accessible with its focus on JavaScript, open source, and easy-to-use language.

[Learning Node.js for .NET Developers](#) - Harry Cummings 2016-06-24

Solve practical real-world problems using JavaScript and Node.js About This Book Learn the concepts of Node.js to gain a high-level understanding of the Node.js execution model Build an interactive web application with MongoDB and Redis and create your own JavaScript modules that work both on the client side and server side Familiarize yourself with the new features of Node.js and JavaScript with this

exclusive step-by-step guide Who This Book Is For This book is for developers who want to learn JavaScript and Node.js. Previous experience with programming is desired, but no JavaScript or Node.js knowledge is required. The book focuses mostly on web development, such as networking, serving dynamic pages, and real-time client-server communication. What You Will Learn Understand which problems Node.js best solves Write idiomatic JavaScript and Node.js code Build web applications and command-line tools Minimise complexity and efficiently solve difficult problems Test and deploy Node.js applications Work with persistent data Implement real-time client-server applications Integrate .NET and Node.js code In Detail Node.js is an open source, cross-platform runtime environment that allows you to use JavaScript to develop server-side web applications. This short guide will help you develop applications using JavaScript and Node.js, leverage your existing programming skills from .NET or Java, and make the most of these other platforms through understanding the Node.js programming model. You will learn how to build web applications and APIs in Node, discover packages in the Node.js ecosystem, test and deploy your Node.js code, and more. Finally, you will discover how to integrate Node.js and .NET code. Style and approach This is a step-by-step and practical guide to Node.js for .Net developers. It covers the fundamentals relating to typical applications. The focus is on providing the practical skills required to develop applications, with a summary of the key concepts covered.

TypeScript Quickly - Anton Moiseev 2020-02-10

Summary TypeScript is JavaScript with an important upgrade! By adding a strong type system to JavaScript, TypeScript can help you eliminate entire categories of runtime errors. In TypeScript Quickly, you'll learn to build rock-solid apps through practical examples and hands-on projects under the expert instruction of experienced web developers Yakov Fain and Anton Moiseev. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Strong typing can eliminate nearly all errors caused by unanticipated data values. With TypeScript, an enhanced version of

JavaScript, you can specify types and type annotations so your code is easier to read and far less likely to fail at runtime. And because the core of TypeScript is standard JavaScript, it runs on all major browsers and can be used with frameworks like Angular, Vue, and React. About the book TypeScript Quickly teaches you to exploit the benefits of types in browser-based and standalone applications. In this practical guide, you'll build a fascinating blockchain service app that takes you through a range of type-sensitive programming techniques. As you go, you'll also pick up valuable techniques for object-oriented programming with classes, interfaces, and advanced features such as decorators and conditional types. What's inside Mastering TypeScript syntax Using TypeScript with JavaScript libraries Tooling with Babel and Webpack Developing TypeScript apps using Angular, React, and Vue About the reader For web developers comfortable with JavaScript and HTML. About the author

Yakov Fain and Anton Moiseev are experienced web developers. They have authored two editions of Manning's Angular Development with TypeScript. Table of Contents: PART 1 MASTERING THE TYPESCRIPT SYNTAX 1 | Getting familiar with TypeScript 2 | Basic and custom types 3 | Object-oriented programming with classes and interfaces 4 | Using enums and generics 5 | Decorators and advanced types 6 | Tooling 7 | Using TypeScript and JavaScript in the same project PART 2 APPLYING TYPESCRIPT IN A BLOCKCHAIN APP 8 | Developing your own blockchain app 9 | Developing a browser-based blockchain node 10 | Client-server communications using Node.js, TypeScript, and WebSockets 11 | Developing Angular apps with TypeScript 12 | Developing the blockchain client in Angular 13 | Developing React.js apps with TypeScript 14 | Developing a blockchain client in React.js 15 | Developing Vue.js apps with TypeScript 16 | Developing the blockchain client in Vue.js