

# Banner Api Developer Guide

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Rational Application Developer V7.5 Programming Guide - Ueli Wahli 2009-06-29

IBM® Rational® Application Developer for WebSphere® Software v7.5 (Application Developer, for short) is the full function Eclipse 3.4 based development platform for developing Java™ Standard Edition Version 6 (Java SE 6) and Java Enterprise Edition Version 5 (Java EE 5) applications with a focus on applications to be deployed to IBM WebSphere Application Server and IBM WebSphere Portal. Rational Application Developer provides integrated development tools for all development roles, including Web developers, Java developers, business analysts, architects, and enterprise programmers. Rational Application Developer is part of the IBM Rational Software Delivery Platform (SDP), which contains products in four life cycle categories: - Architecture management, which includes integrated development environments - Change and release management - Process and portfolio management - Quality management This IBM Redbooks™ publication is a programming guide that highlights the features and tooling included with Rational Application Developer v7.5. Many of the chapters provide working examples that demonstrate how to use the tooling to develop applications, as well as achieve the benefits of visual and rapid application development. This publication is an update of Rational Application Developer V7 Programming Guide, SG24-7501.

I-mode Developer's Guide - Paul Wallace 2002

Users of this book will be able to quickly and efficiently build I-Mode pages using any desired text editor. Following examples and instructions based on the authors' successful experiences, developers will create or convert images from other platforms, create animations and sound files, and develop dynamic database driven I-Mode applications and Web sites using common scripting languages such as Perl, PHP, and Java. They will also understand the relationship between I-Mode and other wireless technologies, and the unique business model of I-Mode. An overview of several "killer applications" that have fueled I-Mode's success will further prepare the reader to create applications that take full advantage of the features of small-screen devices.

**PC Magazine** - 2003

Philip and Alex's Guide to Web Publishing - Philip Greenspun 1999

Web guru Philip Greenspun offers a comprehensive look at Web publishing with techniques and examples gleaned from his experiences in developing over 70 Web services. He has added fresh ideas and insights to this thoroughly revised guide, including new chapters on electronic commerce and static site development, more material on building systems to foster community and collaboration, and new examples and case studies. Cover Title

Drupal User's Guide - Emma Jane Hogbin 2011-09-15

Finally, Drupal Made Easy: A Step-By-Step Guide from Planning to Finished Site The open source content management system Drupal offers amazing flexibility, sophistication, and power. The catch? Many first-time users find it difficult to get started, and most Drupal books don't help with the initial stages. Drupal™ User's Guide is different: easy to use, fun to read, practical, and complete! Long-time Drupal site developer Emma Jane Hogbin guides you through every step of building sites with Drupal, from installation and site planning through launching your first site. Drawing on her experience teaching thousands of beginners, she covers both Drupal and Web design tasks, showing exactly how they fit together. Drupal™ User's Guide

shows how to use Drupal 7's newest improvements to build more modern, manageable sites for any business or organization. Hogbin covers crucial topics other Drupal books ignore, including search engine optimization and accessibility. Walk through installing Drupal on Mac OS X and Linux Web servers Get comfortable with Drupal 7's new administrative interface Build a basic site in minutes Create S.M.A.R.T. (Specific, Measurable, Attainable, Realistic, Timely) site goals Audit your existing content so you can make the most of it Explore, choose, and customize Drupal themes Walk through building a community site with private discussion area Build a complete business association directory site Use Web forms to capture and display any kind of content Take advantage of Drupal's powerful Views module Choose the right Drupal and third-party modules to build virtually any site Optimize your site for Google and other search engines Use advanced techniques to improve your visitors' experiences If you want to create great sites with Drupal-with no hassle, no confusion, and no degree in computer science-this is the book for you! IBM z/OS V2R2 Communications Server TCP/IP Implementation: Volume 2 Standard Applications - Bill White 2016-09-21

For more than 50 years, IBM® mainframes have supported an extraordinary portion of the world's computing work, providing centralized corporate databases and mission-critical enterprise-wide applications. IBM System z®, the latest generation of the IBM distinguished family of mainframe systems, has come a long way from its IBM System/360 heritage. Likewise, its IBM z/OS® operating system is far superior to its predecessors in providing, among many other capabilities, world-class and state-of-the-art support for the TCP/IP Internet Protocol suite. TCP/IP is a large and evolving collection of communication protocols that are managed by the Internet Engineering Task Force (IETF), an open, volunteer organization. Because of its openness, the TCP/IP protocol suite has become the foundation for the set of technologies that form the basis of the Internet. The convergence of IBM mainframe capabilities with Internet technology, connectivity, and standards (particularly TCP/IP) is dramatically changing the face of information technology and driving requirements for even more secure, scalable, and highly available mainframe TCP/IP implementations. The IBM z/OS Communications Server TCP/IP Implementation series provides understandable, step-by-step guidance for enabling the most commonly used and important functions of z/OS Communications Server TCP/IP. This IBM Redbooks® publication provides useful implementation scenarios and configuration recommendations for many of the TCP/IP standard applications that z/OS Communications Server supports.

**C#.Net Developer's Guide** - Adrian Turtschi 2002-01-12

Microsoft's C# ("C sharp") is a modern, object-oriented programming language built from the ground up to exploit the power of XML-based Web services on Microsoft's new .NET platform. With its Visual C++ development system heritage, C# will enable millions of C and C++ developers to use existing skills to rapidly build sophisticated XML-based .NET applications. Why Will Web Developers Switch to C#? ...Because it's the ideal solution for C and C++ programmers who need to combine rapid development with the power to access all the functionality of the Microsoft.NET platform. They want an environment that is completely in sync with emerging Web standards and one that provides easy integration with existing applications. C#.net Web Developer's Guide will enhance developer productivity and help them eliminate programming errors that can lead to increased development costs. This book teaches Web developers to quickly and easily build solutions for the Microsoft .NET platform. Web developers will learn to use C#

components to build Web services and applications that are available across the Internet, from any application running on any platform. \* Timely coverage of newly released product - programmers and developers are anxious to learn about the new technology \* Comes with Syngress' revolutionary wallet-sized CD containing a printable HTML version of the book and all of the source code examples and demos of popular C# upgrade and programming tools

Professional DotNetNuke 4 - Shaun Walker 2007-04-10

DotNetNuke is a powerful open source framework that creates and deploys robust modules on the ASP.NET platform. Written by its core team of developers, this book will provide you with the tools and insight you'll need to install, configure, and develop your own stunning Web applications using DotNetNuke 4. You'll first gain an inside look into the history of this project as well as the basic operations of a DotNetNuke portal. You'll then find detailed information on how the application is architected and how you can extend it by building modules and skins. With this information, you'll be able to complete projects such as commercial Web sites, corporate intranets and extranets, online publishing portals, and custom vertical applications. What you will learn from this book The latest features and functionality of DotNetNuke 4 for ASP.NET 2.0 The best way to install DotNetNuke on the server Proven tips for managing and administering a DotNetNuke portal How to dramatically enhance your Web site's user interface using skins Techniques for extending the portal framework Ways to create a unique look for your porta Who this book is for This book is for the nondeveloper or administrator who wants to dive into the exciting DotNetNuke framework. It is also for experienced ASP.NET developers who want to use DotNetNuke to build dynamic ASP.NET sites or create add-ins to DotNetNuke. Wrox Professional guides are planned and written by working programmers to meet the real-world needs of programmers, developers, and IT professionals. Focused and relevant, they address the issues technology professionals face every day. They provide examples, practical solutions, and expert education in new technologies, all designed to help programmers do a better job.

**Android Programming** - Erik Hellman 2013-11-04

Unleash the power of the Android OS and build the kinds of brilliant, innovative apps users love to use If you already know your way around the Android OS and can build a simple Android app in under an hour, this book is for you. If you're itching to see just how far you can push it and discover what Android is really capable of, it's for you. And if you're ready to learn how to build advanced, intuitive, innovative apps that are a blast to use, this book is definitely for you. From custom views and advanced multi-touch gestures, to integrating online web services and exploiting the latest geofencing and activity recognition features, ace Android developer, Erik Hellman, delivers expert tips, tricks and little-known techniques for pushing the Android envelope so you can: Optimize your components for the smoothest user experience possible Create your own custom Views Push the boundaries of the Android SDK Master Android Studio and Gradle Make optimal use of the Android audio, video and graphics APIs Program in Text-To-Speech and Speech Recognition Make the most of the new Android maps and location API Use Android connectivity technologies to communicate with remote devices Perform background processing Use Android cryptography APIs Find and safely use hidden Android APIs Cloud-enable your applications with Google Play Services Distribute and sell your applications on Google Play Store Learn how to unleash the power of Android and transform your apps from good to great in Android Programming: Pushing the Limits.

**Java Electronic Commerce Sourcebook** - Cary A. Jardin 1997-02-21

This how-to reference shows Java programmers and Webmasters how to add an electronic commerce application to their businesses' Web sites. The CD comes with all the electronic commerce Java applets from the book, plus CardShield, a fully functional point-and-click commercial product written in Java that enables users to set up a virtual store.

PC Mag - 1999-09-01

PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology.

**The Business of iPhone App Development** - Dave Wooldridge 2010-08-26

The phenomenal success of the iPhone and the iPod touch has ushered in a "gold rush" for developers, but with well over 100,000 apps in the highly competitive App Store, it has become increasingly difficult for

new apps to stand out in the crowd. Achieving consumer awareness and sales longevity for your iPhone app requires a lot of organization and some strategic planning. This book will show you how to incorporate marketing and business savvy into every aspect of the design and development process, giving your app the best possible chance of succeeding in the App Store. The Business of iPhone App Development was written by experienced developers with business backgrounds, taking you step-by-step through cost-effective marketing techniques that have proven successful for professional iPhone app creators—perfect for independent developers on shoestring budgets. Although there are a few iPhone app marketing books on the horizon, they appear to tackle the subject from purely a marketer's perspective. What makes this book unique is that it was written by developers for developers, showing you not only what to do, but also how to do it, complete with time-saving resources and ready-to-use code examples. No prior business knowledge is required. This is the book you wish you had read before you launched your first app!

*Google Earning Secrets Training Guide* - Laura Maya 2021-04-16

Discover How To Unravel The Mysteries Of Google To Make Tremendous Wealth Faster & More Efficiently With Google's Powerful Online Tools, Services & Applications! As the marketplace moves from physical store locations to ecommerce stores, Google has become a valuable tool for helping businesses big and small reach their target audience online. Learning how to earn money from Google is an important first step in setting your modern business up for success. Profiting through the Internet may be a dream for many, the idea of having an online business that generates money for you and allows you to spend time with your family and friends, such an idea is really tempting. Although it is closer to a dream for some, it is a reality, and many around the world earn thousands, or even millions, of dollars online. With A Network That's Made Up Of Over 2 Million Websites And A Reach That Encompasses 90% Of Consumers, You'd Be Remiss Not To Take Advantage Of Google! Google has grown into a one-stop search resource for consumers all over the world. If you like listening to music, traveling, writing, or need to find an address or product, Google is the #1 go-to for most people. With its large set of tools and assets, Google has created a multi-billion dollar company. You can use some of the tools they have created to make money yourself, especially more now during this COVID-19 pandemic-outbreak. That said, Google also provides many opportunities for people to make money. Using Google's tools, features and benefits can allow you to earn a sizeable income working from home as well. A cash cow for the enterprising, Google is literally littered with opportunities to make money online at home, become an entrepreneur, or generate passive income. To put this further into perspective, let's take a look at a few stats... 62% of all core search queries in the United States are generated by Google. 76% of the search engine market belongs to Google. 73% of the paid search market belongs to Google. Consumers make more than 160 billion searches per month on Google alone. Google sees an average of 83,787 searches every second of the day. 98% of advertisers rate Google as most trustworthy with a 4 or 5 out of 5 on the trust index. Introducing... Google Earning Secrets Training Guide Uncover The Top-Secret Ways To Earn Life-Changing Income From Google! For sure, you are also among those who are interested in knowing more about how to earn money online with Google. Through varied ways, humans worldwide are earning a good amount of currency by doing Google online work. Some prefer to spend many hours (even the whole day) for this purpose while some believe in spending less time in exchange for a satisfactory amount. So, don't wait any longer, get started today with Google Earning Secrets.

*Web Geek's Guide to Google Chrome* - Jerri Ledford 2009-06-09

MAKE THE MOST OF THE WORLD'S HOTTEST NEW BROWSER, GOOGLE CHROME! Finally, there's a web browser for today's Internet, and today's user: you! It's Chrome. (From Google—of course!) Now, there's a book that reveals how you can use all of Google Chrome's built-in power and speed—and extend Chrome to do even more! Jerri Ledford and Yvette Davis start with a quick, practical tour of Google Chrome's stripped-down, hot-rod interface—including its do-everything, know-everything Omnibox. You'll be using Chrome like a pro in minutes, but that's just the beginning. You won't just learn how to customize Chrome: You'll dive under the hood, tweak its code, and transform it into the browser of your dreams. Bottom line: If Google Chrome can do it, this book will help you do it smarter, faster, better! Covers all this, and more... • Improving life on the Web: what's new and different about Chrome, and why you care • Getting from Chrome newbie to power user—fast! • Browsing more safely in the Web jungle • Spit-shining

Chrome: making a good-looking browser look spectacular • Optimizing your own web site to make the most of Google Chrome • Tweaking tabs, and more: customizing Chrome to your heart's content • Saving time with Google Chrome keyboard shortcuts • Troubleshooting problems with Google Chrome, step-by-step • Learning about Chromium (the foundation on which Google Chrome is built) and its components, WebKit, WebKit Core, WebKit Port, and WebKit Glue.

JBuilder Developer's Guide - Michael Landy 2003

JBuilder Developer's Guide provides comprehensive coverage of JBuilder from the practitioner's viewpoint. The authors develop a consolidated application throughout the chapters, allowing conceptual cohesion and illustrating the use of JBuilder to build 'real-world' applications. The examples can be compiled and run under JBuilder Personal edition, a free edition of JBuilder. JBuilder Developer's Guide is not version specific but explains the latest JBuilder 6, 7, and 8 features such as enterprise J2EE application development, CORBA, SOAP, XML tools, Enterprise JavaBeans, JavaServer Pages/Servlets, and JavaBeans technology. JBuilder repeatedly wins "developer's choice" awards as the best visual tool for developing Java applications.

JavaScript Web Applications - Alex MacCaw 2011-08-11

Building rich JavaScript applications that bring a desktop experience to the Web requires moving state from the server to the client side—not a simple task. This hands-on book takes proficient JavaScript developers through all the steps necessary to create state-of-the-art applications, including structure, templating, frameworks, communicating with the server, and many other issues. Throughout the book, you'll work with real-world example applications to help you grasp the concepts involved. Learn how to create JavaScript applications that offer a more responsive and improved experience. Use the Model-View-Controller (MVC) pattern, and learn how to manage dependencies inside your application Get an introduction to templating and data binding Learn about loading remote data, Ajax, and cross-domain requests Create realtime applications with WebSockets and Node.js Accept dropped files and upload data with progress indicators Use major frameworks and libraries, including jQuery, Spine, and Backbone Write tests and use the console to debug your applications Get deployment best practices, such as caching and minification

**PC World** - 1999

**AWS Certified Developer Official Study Guide, Associate Exam** - Nick Alteen 2019-08-23

Foreword by Werner Vogels, Vice President and Corporate Technology Officer, Amazon The AWS exam has been updated. Your study guide should be, too. The AWS Certified Developer Official Study Guide—Associate Exam is your ultimate preparation resource for the latest exam! Covering all exam objectives, this invaluable resource puts a team of AWS experts at your side with expert guidance, clear explanations, and the wisdom of experience with AWS best practices. You'll master core services and basic architecture, and equip yourself to develop, deploy, and debug cloud-based applications using AWS. The AWS Developer certification is earned by those who demonstrate the technical knowledge and skill associated with best practices for building secure, reliable cloud-based applications using AWS technology. This book is your official exam prep companion, providing everything you need to know to pass with flying colors. Study the AWS Certified Developer Exam objectives Gain expert insight on core AWS services and best practices Test your understanding of key concepts with challenging chapter questions Access online study tools including electronic flashcards, a searchable glossary, practice exams, and more Cloud computing offers businesses the opportunity to replace up-front capital infrastructure expenses with low, variable costs that scale as they grow. This customized responsiveness has negated the need for far-future infrastructure planning, putting thousands of servers at their disposal as needed—and businesses have responded, propelling AWS to the number-one spot among cloud service providers. Now these businesses need qualified AWS developers, and the AWS certification validates the exact skills and knowledge they're looking for. When you're ready to get serious about your cloud credentials, the AWS Certified Developer Official Study Guide—Associate Exam is the resource you need to pass the exam with flying colors. NOTE: As of October 7, 2019, the accompanying code for hands-on exercises in the book is available for downloading from the secure Resources area in the online test bank. You'll find code for Chapters 1, 2, 11, and 12.

**The Official GameSalad Guide to Game Development** - GameSalad 2013-04-12

THE OFFICIAL GAMESALAD GUIDE TO GAME DEVELOPMENT teaches readers how to make their own games with the simple, powerful, drag-and-drop GameSalad Creator software. Using techniques based on key game development concepts, current trends, and established best practices, readers will be able to use GameSalad Creator from concept to prototype—and beyond. The text's wide-ranging coverage encompasses desktop, mobile, online, social, and serious games—as well as key platforms such as iOS, Android, Mac, Windows, and HTML 5. This reader-friendly, highly visual guide is equally suited for formal game development courses and self-paced learning—with a balance of depth and detail that is ideal for both professionals and those working on their first game. Basic tutorials and terminology are available in the book's Appendix. GameSalad has also provided manuals, templates, and a Cookbook containing video tutorials at <http://gamesalad.com/manuals> and <http://cookbook.gamesalad.com>. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

The Official (ISC)2 Guide to the CCSP CBK - Adam Gordon 2015-11-10

Globally recognized and backed by the Cloud Security Alliance (CSA) and the (ISC)2 the CCSP credential is the ideal way to match marketability and credibility to your cloud security skill set. The Official (ISC)2® Guide to the CCSPSM CBK® is your ticket for expert insight through the 6 CCSP domains. You will find step-by-step guidance through real-life scenarios, illustrated examples, tables, best practices, and more. Sample questions help you reinforce what you have learned and prepare smarter. Easy-to-follow content guides you through • Major topics and subtopics within the 6 domains • Detailed description of exam format • Exam registration and administration policies Reviewed by cloud security experts, and developed by (ISC)2, this is your study guide to fully preparing for the CCSP and reaffirming your unique cloud security skills. Get ready for the next step in your career with Official (ISC)2 Guide to the CCSP CBK.

Native Mobile Development - Shaun Lewis 2019-11-12

Learn how to make mobile native app development easier. If your team frequently works with both iOS and Android—or plans to transition from one to the other—this hands-on guide shows you how to perform the most common development tasks in each platform. Want to learn how to make network connections in iOS? Or how to work with a database in Android? This book has you covered. In the book's first part, authors Shaun Lewis and Mike Dunn from O'Reilly's mobile engineering group provide a list of common, platform-agnostic tasks. The second part helps you create a bare-bones app in each platform, using the techniques from part one. Common file and database operations Network communication with remote APIs Application lifecycle Custom views and components Threading and asynchronous work Unit and integration tests Configuring, building, and running an app on a device

**AppleScript Language Guide** - Apple Computer, Inc 1993

Apple's definitive guide to the powerful AppleScript scripting language, this book provides essential information for Macintosh power users and programmers who want to use AppleScript to write new scripts, modify existing scripts, or write scriptable applications.

**MuleSoft for Salesforce Developers** - Arul Christhuraraj Alphonse 2022-09-30

Design, secure, test, and deploy APIs with MuleSoft, and integrate it with Salesforce to maximize productivity Key Features Build, implement, transform, secure, test, and deploy APIs using Anypoint Studio and Anypoint Platform Integrate MuleSoft with Salesforce and other end systems to build an application network Enhance your Salesforce and MuleSoft skills and employability with interview and certification tips and tricks Book Description MuleSoft for Salesforce Developers will help you build state-of-the-art enterprise solutions with flexible and scalable integration capabilities using MuleSoft's Anypoint Platform and Anypoint Studio. If you're a Salesforce developer looking to get started with this useful tool, look no further. This book will get you up to speed in no time, leveling up your integration developer skills. This essential guide will first introduce you to the fundamentals of MuleSoft and API-led connectivity, before walking you through the API life cycle and the Anypoint Studio IDE. Once you have the IDE set up, you'll be ready to create Mule applications. You'll look at the core components of MuleSoft and Anypoint Platform, and before long you'll know how to build, transform, secure, test, and deploy applications using the wide range of components available to you. Finally, you'll learn about using connectors to integrate MuleSoft with Salesforce and to fulfill a number of use cases, which will be covered in depth, along with interview

and certification tips. By the end of this book, you will be confident building MuleSoft integrations at an enterprise scale and be able to gain the fundamental MuleSoft certification – MCD. What you will learn Understand how to use MuleSoft to achieve API-led connectivity Design and create documentation for your API Develop Mule applications and run them in Anypoint Studio Monitor your applications from Anypoint Platform Transform your data using DataWeave Use the CI/CD and Mule Maven plugins Run tests using MUnit and generate a code coverage report Use best practices to maintain coding standards Who this book is for This book is for Salesforce developers who want to get started with MuleSoft. Salesforce architects will also find the concepts covered in the book useful in designing Salesforce solutions. Prior knowledge of any programming language and some basic integration concepts will be helpful, alongside basic familiarity with Salesforce development and experience with at least one Salesforce API – including the SOAP API, REST API, Bulk API, or Streaming API.

**Oracle Mobile Cloud Service Developer's Guide** - John Thomas 2017-07-31

Create Modern, Enterprise Mobile Apps with Oracle Mobile Cloud Service Create and deploy high-performance enterprise mobile applications using the hands-on information contained in this Oracle Press guide. Written by a director of product management within Oracle's platform-as-a-service group, Oracle Mobile Cloud Service Developer's Guide features a start-to-finish case study application that clearly demonstrates key techniques and features. Learn how to set up mobile back ends, work with native SDKs, build custom APIs, and deliver best-in-class mobile services with Oracle Mobile Cloud Service. Oracle Mobile Application Accelerator and enterprise mobile solutions are fully covered in this comprehensive resource. •Explore the features and benefits of Oracle Mobile Cloud Service •Work from the command line, within Oracle Mobile Cloud Service, and native platform IDEs •Visually describe business objects using REST API for Oracle Mobile Cloud Service •Perform CRUD operations on the back end and client side •Develop mobile applications using SDKs for iOS and Android •Build a cross-platform client with Oracle Mobile Application Accelerator •Monitor and administer Oracle Mobile Cloud Service in enterprises of all sizes

**IBM FileNet P8 Platform and Architecture** - Wei-Dong Zhu 2011-04-21

IBM® FileNet® Platform is a next-generation, unified enterprise foundation for the integrated IBM FileNet P8 products. It combines the enterprise content management with comprehensive business process management and compliance capabilities. IBM FileNet P8 addresses the most demanding compliance, content, and process management needs for your entire organization. It is a key element in creating an agile, adaptable enterprise content management (ECM) environment necessary to support a dynamic organization that must respond quickly to change. In this IBM Redbooks® publication, we provide an overview of IBM FileNet P8 and describe the core component architecture. We also introduce major expansion products that extend IBM FileNet P8 functionality in the areas of content ingestion, content accessing through connectors and federation, the application framework, and discovery and compliance. In this book, we discuss the anatomy of an ECM infrastructure, content event processing, content life cycle, and business processes. This book gives IT architects, IT specialists, and IT Technical Sales a solid understanding of IBM FileNet P8 Platform, its architecture, its functions and extensibility, and its unlimited capabilities.

**Ultimate Guide to eBay for Business** - Christopher Matthew Spencer 2021-10-19

Maximize Your Sales and Go Global with eBay Store In your hands is the blueprint for anyone looking to start and run a successful eBay business. Ultimate Guide to eBay for Business takes you through the entire process of setting up your store and increasing your sales reach. You'll learn proven tips and techniques for planning, starting, and executing a successful, profitable eBay business. You'll get: Ideas for researching just the right products to list Clear direction on how to launch and manage your items Recommendations for safe and secure packing and reliable shipping Master tips for sourcing profitable items Step-by-step, screenshot-accompanied instructions for launching an eBay Store A wellspring of ideas for selecting great employees when you need them Recommended routines to streamline day-to-day operations A roadmap for going from little to big without growing pains Cautionary advice on avoiding trouble along the journey Proven methods for elevating your eBay sales by networking with other eBayers So have a seat, whether at your kitchen table or the desk in your 4,000-square-foot warehouse and read on. It's all here!

**Progressive Web Apps with React** - Scott Domes 2017-10-24

Enhance the performance of your applications by using React and adding the Progressive web app capability to it About This Book Bring the best of mobile sites and native apps to your users with progressive web applications Create fast, reliable, and engaging PWAs with React and Firebase Create high-performance applications even with low connection speeds by leveraging modern web technologies Who This Book Is For This book is for Javascript Developers who want to develop high performance Web User Interfaces. This book requires basic knowledge of HTML, CSS and JavaScript. What You Will Learn Set up Webpack configuration, as well as get the development server running Learn basic Firebase configuration and deployment Create routes, manage multiple components, and learn how to use React Router v4 to manage the flow of data Use React life cycle methods to load data Add a service worker to the app and learn how it works Use a service worker to send Push Notifications Configure Webpack to split up the JavaScript bundle and lazy load component files Learn how to use the web Cache API to use your app offline Audit PWAs with Google's Lighthouse tool In Detail For years, the speed and power of web apps has lagged behind native applications. Progressive Web Apps (PWAs) aim to solve this by bridging the gap between the web apps and native apps, delivering a host of exciting features. Simultaneously, React is fast becoming the go-to solution for building modern web UIs, combining ease of development with performance and capability. Using React alongside PWA technology will make it easy for you to build a fast, beautiful, and functional web app. After an introduction and brief overview of the goals of PWAs, the book moves on to setting up the application structure. From there, it covers the Webpack build process and the process of creating React components. You'll learn how to set up the backend database and authentication solution to communicate with Firebase and how to work with React Router. Next, you will create and configure your web app manifest, making your PWA installable on mobile devices. Then you'll get introduced to service workers and see how they work as we configure the app to send push notifications using Firebase Cloud Messaging. We'll also explore the App Shell pattern, a key concept in PWAs and look at its advantages regarding efficient performance. Finally, you'll learn how to add offline capabilities to the app with caching and confirm your progress by auditing your PWA with Lighthouse. Also, you'll discover helper libraries and shortcuts that will help you save time and understand the future of PWA development. Style and approach This is a step-by-step book, wherein, you will use the React framework to create a complete progressive web app.

**Prestashop MVC Developer Guide** - Alex Manfield 2017-10-10

PrestaShop is a free, open source eCommerce solution written in PHP. It supports payment gateways such as DirecPay, Google Checkout & PayPal. With this book you'll find a link to download 100Mb+ including the module ""MyProducts"" with its own documentation. This book will help you to customize Prestashop 1.5 - 1.7 through the Admin panel, and to make advanced code changes, and template customization. Many tools are discussed in this book to facilitate the developers and to help them to understand the architecture of Prestashop in the shortest amount of time.

**ASP.NET Website Programming** - Marco Bellinaso 2004-05-12

What is this book about? ASP.NET Website Programming shows you how to build an interactive website from design to deployment. Packed with solutions to website programming problems, this book will have you building well-engineered, extendable ASP.NET websites quickly and easily. What does this book cover? In this book, you will learn how to Establish a solid, scalable website foundation Provide flexible user accounts integrating with ASP.NET's built-in security Create message forums that enable formatted messages but defend against cross-site scripting Generate revenue from advertising Build a web interface for uploading, downloading, editing, and managing the files on your site Add opinion polls, email newsletters, and news management Deploy the finished site on a live server Build websites using good, n-tier coding techniques The site we build is modular. You can slot the modules into your own website, modify them, or use them as examples of particular ASP.NET techniques. Who is this book for? This book is for developers who Use ASP.NET and C# Use Visual Studio .NET Professional or above, or Visual C# .NET Standard Want to build content-based websites

**IBM z/OS V1R13 Communications Server TCP/IP Implementation: Volume 2 Standard Applications** - Mike Ebbers 2011-12-27

For more than 40 years, IBM® mainframes have supported an extraordinary portion of the world's computing work, providing centralized corporate databases and mission-critical enterprise-wide applications. The IBM System z®, the latest generation of the IBM distinguished family of mainframe systems, has come a long way from its IBM System/360 heritage. Likewise, its IBM z/OS® operating system is far superior to its predecessors, providing, among many other capabilities, world-class, state-of-the-art, support for the TCP/IP Internet protocol suite. TCP/IP is a large and evolving collection of communication protocols managed by the Internet Engineering Task Force (IETF), an open, volunteer, organization. Because of its openness, the TCP/IP protocol suite has become the foundation for the set of technologies that form the basis of the Internet. The convergence of IBM mainframe capabilities with Internet technology, connectivity, and standards (particularly TCP/IP) is dramatically changing the face of information technology and driving requirements for ever more secure, scalable, and highly available mainframe TCP/IP implementations. The IBM z/OS Communications Server TCP/IP Implementation series provides understandable, step-by-step guidance about how to enable the most commonly used and important functions of z/OS Communications Server TCP/IP. This IBM Redbooks® publication provides useful implementation scenarios and configuration recommendations for many of the TCP/IP standard applications that z/OS Communications Server supports. For more specific information about z/OS Communications Server standard applications, high availability, and security, see the other volumes in the series: IBM z/OS V1R13 Communications Server TCP/IP Implementation: Volume 1 Base Functions, Connectivity, and Routing, SG24-7996 IBM z/OS V1R13 Communications Server TCP/IP Implementation: Volume 3 High Availability, Scalability, and Performance, SG24-7998 IBM z/OS V1R13 Communications Server TCP/IP Implementation: Volume 4 Security and Policy-Based Networking, SG24-7999 For comprehensive descriptions of the individual parameters for setting up and using the functions that we describe in this book, along with step-by-step checklists and supporting examples, see the following publications: z/OS Communications Server: IP Configuration Guide, SC31-8775 z/OS Communications Server: IP Configuration Reference, SC31-8776 z/OS Communications Server: IP User's Guide and Commands, SC31-8780 This book does not duplicate the information in those publications. Instead, it complements them with practical implementation scenarios that can be useful in your environment. To determine at what level a specific function was introduced, see z/OS Communications Server: New Function Summary, GC31-8771. For complete details, we encourage you to review the documents that are listed in the additional resources section at the end of each chapter.

**Microsoft Manual of Style** - Microsoft Corporation 2012-01-15

Maximize the impact and precision of your message! Now in its fourth edition, the Microsoft Manual of Style provides essential guidance to content creators, journalists, technical writers, editors, and everyone else who writes about computer technology. Direct from the Editorial Style Board at Microsoft—you get a comprehensive glossary of both general technology terms and those specific to Microsoft; clear, concise usage and style guidelines with helpful examples and alternatives; guidance on grammar, tone, and voice; and best practices for writing content for the web, optimizing for accessibility, and communicating to a worldwide audience. Fully updated and optimized for ease of use, the Microsoft Manual of Style is designed to help you communicate clearly, consistently, and accurately about technical topics—across a range of audiences and media.

APIs: A Strategy Guide - Daniel Jacobson 2012

"Creating channels with application programming interfaces"--Cover.

Customizing and Extending IBM Content Navigator - Wei-Dong Zhu 2015-04-13

IBM® Content Navigator provides a unified user interface for your Enterprise Content Management (ECM) solutions. It also provides a robust development platform so you can build customized user interface and applications to deliver value and an intelligent, business-centric experience. This IBM Redbooks® publication guides you through the Content Navigator platform, its architecture, and the available programming interfaces. It describes how you can configure and customize the user interface with the administration tools provided, and how you can customize and extend Content Navigator using available development options with sample code. Specifically, the book shows how to set up a development environment, and develop plug-ins that add an action, service, and feature to the user interface.

Customization topics include implementing request and response filters, external data services (EDS), creating custom step processors, and using Content Navigator widgets in other applications. This book also covers mobile development, viewer customization, component deployment, and debugging and troubleshooting. This book is intended for IT architects, application designers and developers working with IBM Content Navigator and IBM ECM products. It offers a high-level description of how to extend and customize IBM Content Navigator and also more technical details of how to do implementations with sample code.

**IBM z/OS V2R1 Communications Server TCP/IP Implementation Volume 2: Standard Applications**

- Rufus P. Credle Jr. 2013-12-17

For more than 40 years, IBM® mainframes have supported an extraordinary portion of the world's computing work, providing centralized corporate databases and mission-critical enterprise-wide applications. IBM System z®, the latest generation of the IBM distinguished family of mainframe systems, has come a long way from its IBM System/360 heritage. Likewise, its IBM z/OS® operating system is far superior to its predecessors in providing, among many other capabilities, world-class, state-of-the-art support for the TCP/IP Internet protocol suite. TCP/IP is a large and evolving collection of communication protocols managed by the Internet Engineering Task Force (IETF), an open, volunteer organization. Because of its openness, the TCP/IP protocol suite has become the foundation for the set of technologies that form the basis of the Internet. The convergence of IBM mainframe capabilities with Internet technology, connectivity, and standards (particularly TCP/IP) is dramatically changing the face of information technology and driving requirements for ever more secure, scalable, and highly available mainframe TCP/IP implementations. The IBM z/OS Communications Server TCP/IP Implementation series provides understandable, step-by-step guidance for enabling the most commonly used and important functions of z/OS Communications Server TCP/IP. This IBM Redbooks® publication provides useful implementation scenarios and configuration recommendations for many of the TCP/IP standard applications that z/OS Communications Server supports.

**Hands-on Guide to Creating Flash Advertising** - Jason Fincanon 2008

Create awe-inspiring, mind-blowing Flash ads and microsites that engage consumers and demonstrate their worth to clients. The Hands-On Guide to Creating Flash Advertising delivers the nuts and bolts of the development process from initial design conception to ad completion. You'll learn the best practices for: \* Mastering the myriad of ad specs, deadlines, quality and version control issues \* Creating ads that balance campaign goals with design constraints \* Preparing and building ads with team and QC standards \* Using forms and data in ads without file bloat \* File optimization techniques for swf files \* 3rd party rich media technologies that transcend the 30k banner \* Trafficking and tracking ads for impressions, interactions, clicks, and conversions \* Using ActionScript to save development time and implement team standards Published projects developed with the practices and AS code presented in the book are available on the companion website <http://www.flashadbook.com> \* Part of the "Hands-On" series, edited by veteran Dan Rayburn, which serves as the ultimate resource in streaming and digital media-based subjects \* Author is a senior multimedia developer with one of the nation's largest advertising agencies. \* Development processes for state-of-the-art Flash advertising projects is revealed, with ads displayed on the companion web site

**Win32 Client/server Developer's Guide** - Douglas J. Reilly 1996

Windows® 95 places a powerful 32-bit client on millions of desktops, and Windows NT is fast becoming a great server platform -- but NetWare's showing no signs of vanishing. As an architect of client/server systems you need to know how to write to the strengths of each platform and maximize your use of corresponding protocols and available tools. Win32 Client/Server Developer's Guide is an essential guide to client/server technologies, tools, and strategies for developing distributed Windows applications. Beginning with a grounding in what client/server is and the best uses for it, the book proceeds to discuss how the client should pass requests on to the server, how the properly designed server handles processing requests, and how to improve performance through the use of a file retrieval system like Btrieve. The book moves on to cover: Win32 options to consider when the client is waiting, using SQL and ODBC to gain access to a variety of data sources, integrating legacy systems, IBM AS/400 minicomputers or IBM mainframes, incorporating NetWare into the mix, with insight into the daunting task of creating a NetWare Loadable

Module (NLM) based server, applying Named Pipes, Windows Sockets, and RPC to client/server communications, using C/C++ tools versus development environments such as Visual Basic, Delphi, and PowerBuilder, and the steps required to encapsulate ODBC operations within a set of C++ classes. The final chapters apply client/server Win32 programming techniques to the specific tasks involved in creating a program, and discuss such critical topics as how to control the behavior of a system at runtime through use of a generic DLL that links at runtime to the appropriate network specific DLL. The disk contains source code from examples and the book's API that can be used as a network-independent intermediary layer between client and server. Readers can use this API as provided or customize it for use within their own projects. 0201407620B04062001

Create 2D Mobile Games with Corona SDK - David Mekersa 2015-02-11

Corona SDK is one of the most powerful tools used to create games and apps for mobile devices. The market requires speed; new developers need to operate quickly and efficiently. Create 2D Mobile Games with Corona SDK gives you the tools needed to master Corona - even within the framework of professional constraints. A must-read guide, this book gives you fast, accurate tips to learn the programming language necessary to create games. Read it sequentially or as an FAQ and you will have the tools you need to create any base game before moving on to advanced topics. The tutorial-based format: Contains step-by-step directions complete with coding and screenshots Is filled with tutorials, tips, and links to useful online resources Includes a comprehensive companion website featuring online exercise files to practice coding, full build samples from the text, additional book details, and more!

*The Programmer's Guide to NetWare* - Charles G. Rose 1990

This single-volume resource contains complete theory and detailed call references for anyone programming in the NetWare environment. For LAN supervisors and programmers, this book addresses dozens of issues that are barely mentioned in the Novell documentation.

**Digital Transformation and Modernization with IBM API Connect** - Bryon Kataoka 2022-01-14

Successfully execute a strategic roadmap of digital transformation and modernize your enterprise with a proven API-led agile implementation approach by unlocking the full range of features in IBM API Connect Version 10 Key Features Explore techniques to design and deliver valuable customer-centric APIs using API Connect Manage your APIs with improved security and optimal performance across many channels Uncover hidden capabilities that help improve business agility and management within your API ecosystem Book Description IBM API Connect enables organizations to drive digital innovation using its scalable and robust API management capabilities across multi-cloud and hybrid environments. With API Connect's security, flexibility, and high performance, you'll be able to meet the needs of your enterprise and clients by extending your API footprint. This book provides a complete roadmap to create, manage, govern, and publish your APIs. You'll start by learning about API Connect components, such as API managers, developer portals, gateways, and analytics subsystems, as well as the management capabilities provided by CLI commands. You'll then develop APIs using OpenAPI and discover how you can enhance them with logic

policies. The book shows you how to modernize SOAP and FHIR REST services as secure APIs with authentication, OAuth2/OpenID, and JWT, and demonstrates how API Connect provides safeguards for GraphQL APIs as well as published APIs that are easy to discover and well documented. As you advance, the book guides you in generating unit tests that supplement DevOps pipelines using Git and Jenkins for improved agility, and concludes with best practices for implementing API governance and customizing API Connect components. By the end of this book, you'll have learned how to transform your business by speeding up the time-to-market of your products and increase the ROI for your enterprise. What you will learn Use API Connect to create, manage, and publish customer-centric, API-led solutions Run CLI commands to manage API configuration and deployments Create REST, SOAP, and GraphQL APIs securely using OpenAPI Support OAuth and JWT security methods using policies Create custom policies to supplement security Apply built-in policies to transform payloads Use CLIs and unit testing hooks within DevOps pipelines Find out how to customize Analytics dashboards and Portal User Interface Who this book is for This book is for developers and architects who want to achieve digital transformation using IBM API Connect and successfully execute the strategic roadmap of enterprise modernization while effectively managing their API ecosystem. A solid understanding of what RESTful services and APIs can do and where to implement API security is necessary to get started. Experience in application development and basic knowledge of microservices, container orchestration, and cloud environments will help you to get the most out of this book.

Samsung ARTIK Reference - Cliff Wootton 2016-11-08

Provides a professional-level reference to the Samsung ARTIK API, as well as to other aspects of interest to developers such as the file systems, the operating system internals, various available interfaces, input/output, and the hardware itself. This is the perfect book for experienced programmers and developers who want to jump in and work with Samsung's new ARTIK product line to create Internet of Things devices and applications. It is also a perfect follow-up resource for new-to-the-field developers who are just getting past the beginning stages of learning the ARTIK. Samsung ARTIK Reference begins with a concise overview of the hardware and the various developer reference boards that are available. Attention then shifts to operating system internals, modes such as sleep and startup, and the various file systems and their parameters that are available for developers to adjust. Also included is a reference of API calls, guidance on input and output, documentation of serial, audio, graphic, and other interfaces. There is extensive reference to online resources with annotation and commentary guiding the learning process in many directions for further study. What You Will Learn Install the ARTIK toolkit and prepare to develop Manipulate the inner workings of the ARTIK operating system Look up and refer to details of the ARTIK API specification Perform input and output over the peripheral interface buses Build embeddable applications in support of IoT devices Embed the ARTIK modules into your own hardware products Who This Book Is For Samsung ARTIK Reference is for experienced developers wanting to understand and begin working with ARTIK. The book is especially of interest to those wishing to interact with ARTIK modules from within their own applications and web services.